Aditya Parashar

adityamanu2002@gmail.com ‖ +91-7781812225 ‖ Male ‖ Age: 20

ACADEMICS

QUALIFICATION	INSTITUTE	BOARD/UNIVERSITY	YEAR	%/CGPA
B. Tech (CSE)	School of CSE, Phagwara	Lovely Professional University	2025	8.77(Current)
XII	Kairali School, Ranchi	CBSE	2021	96.4%
X	Kairali School, Ranchi	CBSE	2019	95.6%

PROFILE LINKS

Leetcode:	• https://leetcode.com/aditya_parashar1709/
GitHub:	• https://github.com/AdityaMannu1709
LinkedIn:	• https://www.linkedin.com/in/aditya-parashar-lpu/

CERTIFICATIONS

IBM Data Analyst Professional Certificate	• Completed 4-month online course "IBM Data Analyst Professional Certificate," May 2023. Acquired skills in data analysis, including data visualization, statistical analysis, SQL, Python, and database management.
Excel Basics for Data Analysis	• Completed "Excel Basics for Data Analysis," April 2023. Acquired working knowledge of Excel for data analysis, including importing and cleaning data, filtering, and providing valuable insights for decision-making in organizations.
Leadership and Management	• Completed 4-hour online course on "Leadership and Management," March 2023. Acquired foundational knowledge in effective communication, decision-making, team building, and conflict resolution.
Microsoft ATS for AI-Fundamentals	• Completed Microsoft ATS for AI Fundamentals, Feb 2022. Acquired skills in machine learning, computer vision, and natural language processing. Developed the ability to apply AI models using Azure Machine Learning Studio.
STC on AR-based Mobile Application Development	• Completed a 25-hour online course on "Augmented Reality based Mobile Application Development with Unity Game Engine and Vuforia Development Kit," January 2022.

POSITIONS OF RESPONSIBILITY

SPORTS CAPTAIN, GREEN HOUSE	• Acted as Sports Captain, Green House, Selected players in various Inter House Competitions such as Cricket, Football, Athletics towards Strengthening my House Team, Kairali School, April 2020 - October 2020.
TEAM CAPTAIN, FOOTBALL	• Acted as School Football team Captain ensuring the regular Conduct of Team Meetings and Motivating new players and identifying the Talent among new players, Kairali School, 2020-21.

TOOLS/ LANGUAGES / PROJECTS / EXTRA ACTIVITIES

TOOLS	• IBM Cognos |Proteus |Cisco Packet Tracer | Git/GitHub | MS Excel | Unity Game Engine
PROGRAMMING LANGUAGES	• Python | Java | C |C++ | SQL
PROJECTS	• Designed and developed the front-end of a Railway Reservation System using HTML, CSS, and JavaScript. • Developed several small Python projects, including a TicTacToe game, Quiz application, PacMan game, and QR code generator. These projects helped me to gain hands-on experience in Python programming.
COMMUNITY SERVICE	• Participated in a Community Development Project by planting trees in the locality under the guidance of NGOs. Contributed to the local environment and promoted sustainable practices.

PERSONAL DETAILS

ADDRESS	• H. No. 127-A, Road No. 3, Tomar Colony, Burari 110084, New Delhi